### **Game Idea: “Empower or Harm?”**

**Objective:** Help young people recognize the difference between empowering speech and harmful/hateful speech, and practice transforming negative statements into positive, empowering ones.

**How it works:**

1. Participants are split into small groups (3–5 people).
2. Each group receives a set of **cards**:  
   * Some with examples of **hate speech / negative comments** (e.g., “You don’t belong here”, “You’ll never succeed”).
   * Some with **neutral situations** (e.g., “A new student joins the group”).
3. Task:  
   * For each hate/negative card → rewrite or role-play a way to **transform it into an empowering response** (e.g., “Everyone belongs here”, “You have the potential to succeed”).
   * For each neutral card → propose an **inclusive, positive action** (e.g., “Welcome them and invite them to join activities”).
4. Groups share their answers with everyone.
5. Points are awarded for creativity, positivity, and teamwork.

**Learning Outcome:**

* Encourages critical thinking about language.
* Builds empathy and communication skills.
* Empowers youth to take an **active role in countering hate speech**.

